

EOSSAA GIRLS HOCKEY A/AA/AAA/AAAA PLAYING REGULATIONS - MAY 1, 2007

Boys SAC members : Andrew Michalski (chair – KASSAA); Kevin Gravel (UOVHSAA); and Bill Wheeler (LCIAA)

1. Entry:

Each association within EOSSAA that meets eligibility requirements is allowed one entry. No more than two teams from any one association shall participate. The tournament will run on the Monday or Tuesday on the week preceding the March Break. The SAC chair shall be contacted immediately if ice time is not available on those days. All associations must declare their representative no later than one week prior to the championship.

If five associations enter and another entry is required to bring the total number of teams to six, the second place team from the host association will get an entry. The prospect of having a wildcard entry will be reviewed on a yearly basis.

If three associations enter and another entry is required to bring the total number to four, there will be a wildcard entry. This entry will be selected from the pool of second place finishers from the three associations. This entry will be determined by the SAC committee in consultation with the tournament convener. If none of the remaining teams declare, then three teams will compete.

2. Tournament Structure:

Six Teams: There shall be two pools of three teams and each pool will play a round robin series within the pool. The first place teams in each pool will play in the championship game. The team with the highest pool ranking shall be the home team for the championship game. Teams will be awarded two points for a win, one point for a tie and zero points for a loss. There is no overtime in the round robin. All teams are guaranteed two games.

<u>Pool A</u>	<u>Pool B</u>
#1	#2
#4	#3
#5	#6

Recommended Schedule

(Bold team is home)

The following is the suggested order but geographical nearness should be considered for game 1. The team furthest from the tournament should not play in the first game.

GAME TIME	TEAMS
8:00 – 9:30	1 vs 5
9:30 – 11:00	2 vs 6
11:00 -12:30	4 vs 5
12:30 - 2:00	2 vs 3
2:00 – 3:30	1 vs 4
3:30 – 5:00	3 vs 6
5:00 – 6:00	Break
6:00 – 8:00	Championship : highest ranked team is home

Three Teams: A full round robin will be played with all teams guaranteed 2 games. The two teams with the most points move on to the final. Teams receive 2 points for a win and no points for a loss. In round robin play, there are no timeouts.

GAME TIME	TEAMS
8:00 – 9:30	1 vs 2
9:30 – 10:30	Break
10:30 -12:00	1 vs 3
12:00 - 1:00	Break
1:00 – 2:30	2 vs 3
2:30 – 3:30	Break
3:30 – 5:30	Championship : team with most points is home

Teams, in consultation with the convener, may come to a mutual agreement to decide to shorten the length of the break between games. The coaches of the two top teams and the convener may decide to forgo a championship game but the decision must be unanimous among the three.

Four Teams: A full round robin will be played with all teams guaranteed 3 games. The team with the most points will be declared the EOSSAA champion. Teams receive 2 points for a win and no points for a loss. There are no timeouts.

Recommended Schedule: Home team is **bold**

GAME TIME	TEAMS
8:00 – 9:30	1 vs 4
9:30 - 11:00	2 vs 3
11:00 – 12:30	1 vs 2
12:30 – 2:00	3 vs 4
2:00 – 3:30	2 vs 4
3:30 – 5:00	1 vs 3

3. a) **Tie breaking procedure for standings for round robin play and championship game:**
 In the event of a tie, there will be a ten-minute sudden victory overtime period using a three-on-three skaters plus goalie. If the game is still tied, a three girl simultaneous shootout takes place. If the game is still tied, a one girl simultaneous sudden victory shootout shall occur, using the same players as above. For procedures on penalties, OFSAA Girl Ice Hockey Championship regulations shall be used.

b) Tie breaking procedure for standings in pool play :

Note: A maximum of a five (5) goal spread, regardless of the score, will be used to determine goal differential.

If two teams are tied:

- a) the team which won the game between the two teams during pool play shall receive the position
- b) if their pool game was a tie, then the team with the greater goal differential (goals for minus goals against) during all pool games shall receive the position
- c) if two teams are still tied from b, then the team with the greater goal differential ratio (goals for divided by goals against) during all pool games shall receive the position
- d) if still tied, the team with the fewest penalty minutes will get the position

If three teams are tied:

- a) the team with the greater goal differential (goals for minus goals against) during all pool games shall receive the position
- b) if three teams are still tied, the team with the greater goal differential ratio (goals for divided by goals against) during all pool games shall receive the position
- c) If two teams are tied (from a), the team that won the pool game will advance
- d) If still tied, the team with the fewest penalty minutes shall get the position

4. Seeding:

Each association will submit a league summary form which is posted on the EOSSAA website to the convenor. Pool seeding will be carried out by the convenor in consultation with the SAC chair. If a second entry is required to bring the total teams to six, then this team shall be ranked 6th.

5. Game Length:

Round robin games shall consist of three twelve minute, stop time periods. A flood will occur between games and there will be a three-minute warm up before games.

The championship game shall consist of three periods of 12 minutes.

6. **On-ice & Off-ice Officials:**

The convener shall ensure that there are competent, CHA on-ice officials for each game. All games shall be officiated by three officials (a referee and two linesmen). No high school students will officiate games.

The convener shall ensure that there is appropriate standard of care for all participants by having on site medical professionals and/or certified hockey trainers for all games.

The convener shall contact all associations regarding any date changes and to decide any postponement due to inclement weather.

7. **Eligibility: (See OFSAA website under policies if further clarification is needed)**

a) To represent a school in hockey, a student must:

i) be certified as eligible by the principal of the school;

ii) meet the following age requirement: the individual's birth certificate indicates that she has not reached her nineteenth (19th) birthday by January 1st prior to the start of the school year in which competition is held;

iii) be in grades nine (9) to twelve (12);

iv) be eligible under the OFSAA Transfer Policy; (By-Law 5, Section 4 (f));

v) be eligible for no more than five (5) consecutive years from date of entry into grade nine (9);

vi) signed the Rules of Behaviour form for the competition.

vii) participants should have played at least one regular season game (barring injury) to be considered a bona fide team member - this is a guideline not policy

b) No student is eligible to play in EOSSAA whose name has appeared on a game sheet after December 1st for any of the following Senior AAA teams: The Aeros, Durham Telus Lightning, Brampton Thunder, Ottawa or Mississauga Ice Bears, or any expansion team in this league, or who is a member of the National Junior or Senior team.

c) Any suspensions or disciplinary actions in Association play shall be carried forward into EOSSAA competition. The Association convener shall be responsible for reporting such players and the nature of the disciplinary action on the EOSSAA entry form.

d) If an ineligible player is used, the offending team shall be awarded a LOSS.

- e) To be considered a team eligible for the EOSSAA Hockey Championship, a team must have played in an association approved league under the supervision of a teacher-coach.
- f) The team must also have a female supervisor approved by the principal and:
 - i) she shall receive all EOSSAA documents;
 - ii) she shall be in the bench area of the rink during team play;
 - iii) it is highly recommended that she precede any male coaching staff entering the dressing room at rink facilities.

8. Rules:

OWHA rules shall govern play in EOSSAA with the following exceptions:

- a) The maximum number of players permitted to dress for a game is twenty (20), eighteen (18) plus two (2) goaltenders.
- b) If a player receives a major penalty, her team shall play short-handed for five (5) minutes and that player is ineligible to play in the remainder of that game and in her team's next game.
- c) If a player receives a match penalty or a major penalty for fighting, her team shall play short-handed for five (5) minutes and that player is ineligible to play in the remainder of that game and in any further tournament games. The convener shall contact the principal of the offending student to discuss the incident and potential disciplinary action.
- d) Any suspensions or disciplinary actions shall be carried forward into OFSAA competition. The tournament convener shall be responsible to report such players and the nature of the disciplinary to the association convener.
- e) If there is a spread of five or more goals, the final period shall be straight time. If the point spread returns to a three-goal spread, it returns to stop time.

9. Equipment and Uniforms:

- a) All players shall wear full equipment as outlined in OWHA rules, especially neck guards.
- b) The most up-to-date OFSAA rule on mouth guards shall always prevail: as of April, 2007 mouth guards are strongly recommended but not mandatory.
- c) The home team is responsible for having a second set of jerseys. In case of a conflict in uniform colours, the visiting team is to change.
- d) Sponsorship is permitted but should maintain the integrity of EOSSAA and the school. Schools are to conform to the OFSAA sponsorship guideline (By-Law 6, Section 2(h)). Failure to abide by this rule will result in forfeiture of games.

10. **Awards**

There shall be a EOSSAA championship plaque and gold medals presented to the winning team. The convener may choose to present silver medals at their discretion.

11. **OFSAA:**

The team winning the EOSSAA championship shall represent EOSSAA at the OFSAA championship.

12. **Expenses:**

An entry fee shall be charged which will be sufficient to cover the operating costs of the tournament. This fee shall be determined by the convener (It is recommended that a minimum of 12 hours of ice be booked in case of overtime and other unforeseen circumstances). All fees must be paid prior to a team taking the ice.